

Civilian Carkoreth Escort Cruiser

SPECS

Class: Hvy Combat Vsl
In Service: 1924
Point Value: 340
Ramming Factor: 160
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 16
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Med. Plasma Cannon
Class: Plasma
Modes: Standard
Dmg: 3d10+4 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Plasma Beam

Class: Plasma
Modes: Standard
Dmg: 1d10+5 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +2/+2/+3
Intercept Rating: n/a
Rate of Fire: 1 per turn

FORWARD HITS

1-3: Retro Thrust
4-6: Med Plasma Cannon
7: Lt Plasma Cannon
8-9: Plasma Beam
10-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Med Plasma Cannon
10-11: Plasma Beam
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10-11: Port/Stb Thrust
12-13: Sensors
14-15: Hangar
16-17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES

Limited Availability (33%)

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

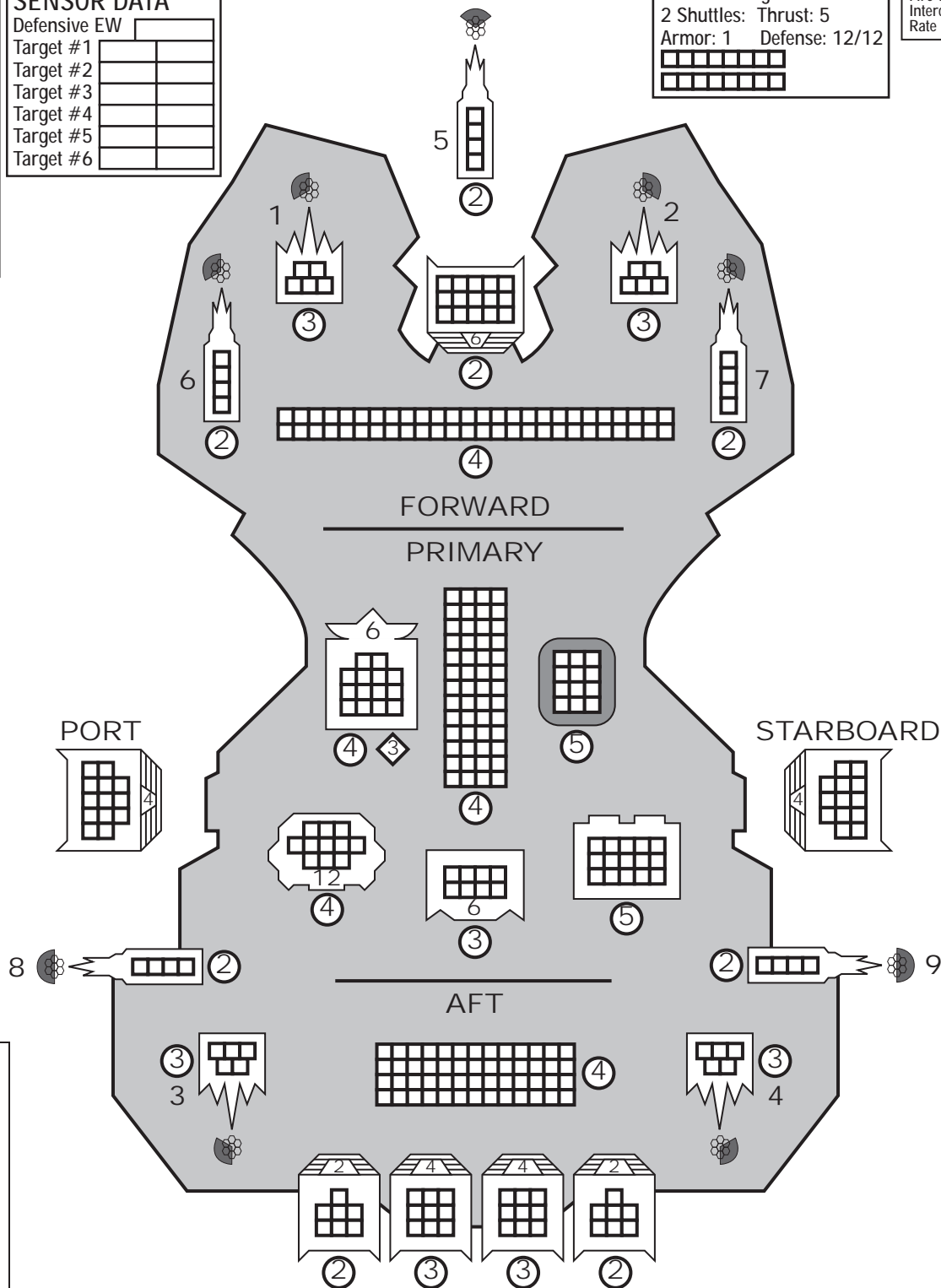
Target #6

HANGAR

6 Medium Fighters

2 Shuttles: Thrust: 5

Armor: 1 Defense: 12/12



ICON RECOGNITION

- Thrustrer
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Medium Plasma Cannon
- Plasma Beam