

Sshel'ath Ushula Direct Assault Frigate

SPECS

Class: Medium Ship
In Service: 1962
Point Value: 200
Ramming Factor: 40
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 11
Stb/Port Defense: 11
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

HANGAR

0 Fighters
1 Shuttle: Thrust: 4
Armor: 1 Defense: 9/14

WEAPON DATA

Light Gauss Cannon
Class: Matter
Modes: Standard
Damage: 1d10+3
Range Penalty: -1 per hex
Fire Control: +1/+2/-2
Intercept Rating: n/a
Rate of Fire: 1 per turn

Grappling Claw

Attaches the Selaat to the target vessel so boarding parties can be deposited.

FORWARD HITS

1-5: Retro Thrust
6-7: Grappling Claw
8-10: Lt Gauss Cannon
11-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-7: Main Thrust
8-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-10: Port/Stb Thrust
11-12: Sensors
13-14: Engine
15-16: Hangar
17-18: Reactor
19-20: C&C

SPECIAL NOTES

Atmospheric Capable
10 Marine Contingents

SENSOR DATA

Defensive EW

Target #1

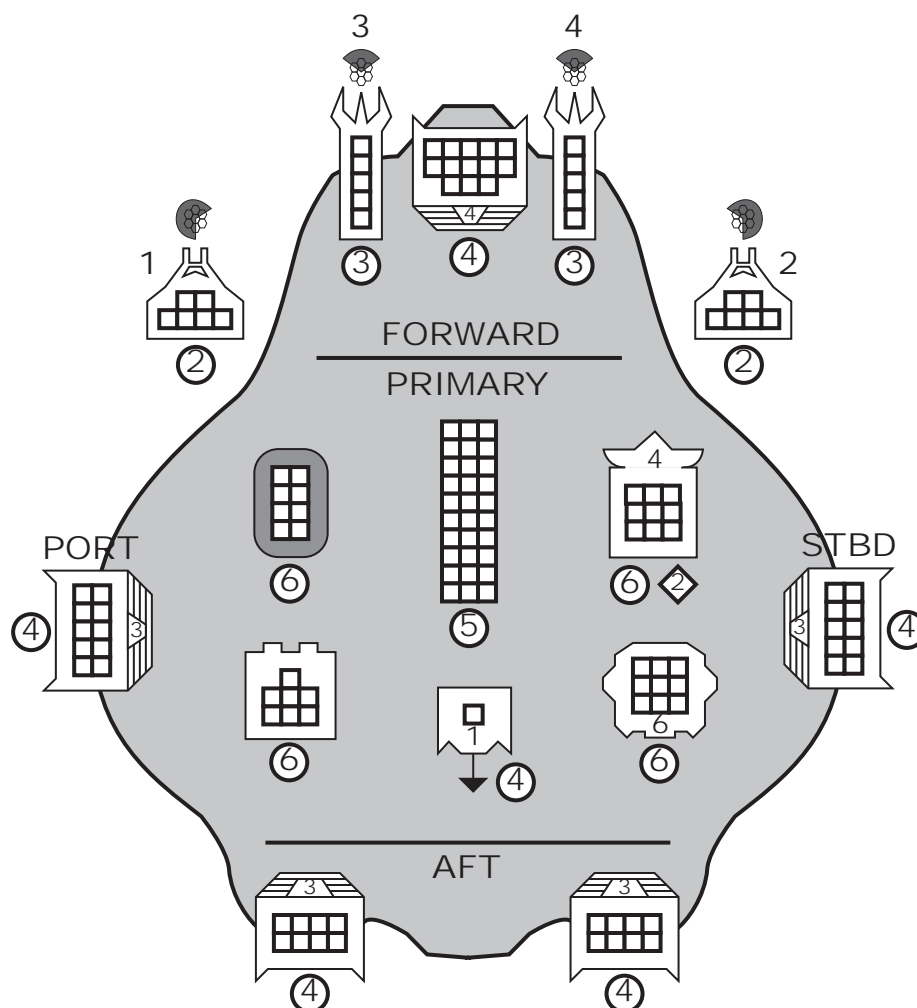
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Light Gauss Cannon
- Grappling Claw