

Name:

Counter:

EA THUNDERWOLF (Light Fighter)

SPECS

Class: Light Fighter
In Service: 1974
Point Value: 22 each
Ramming Factor: 12
Jinking Limit: 6 Levels

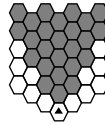
Special Notes:

Can carry 2 Missiles
Launch Rate: 1 per turn

Atmospheric

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust



ARMOR



COMBAT STATS

Fwd/Aft Defense: 6
Stb/Port Defense: 7
Free Thrust: 10
Offensive Bonus: +6
Initiative Bonus: +18


Flight Level Combat


5 or more above	= 0 Hit
3-4 above	= 1/6 Hit
1-2 above	= 1/3 Hit
0-2 below	= 1/2 Hit
3-4 below	= 2/3 Hit
5-6 below	= 5/6 Hit
7 or more below	= All Hit


WEAPON DATA


Machine Gun
Number of Guns: 2 (linked)
Class: Particle
Damage: 1d6
Range Penalty: -3 per hex
Fire Control: n/a
Rate of Fire: Once per turn


Basic Fighter Missile
Cost: 6 Combat Points
Class: Ballistic
Damage: 8
Max Range: 6 Hexes
Fire Control: n/a
Intercept Rating: n/a


Target	Flight #1		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			


Target	Flight #2		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			


Target	Flight #3		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			

Target	Flight #4		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			

Target	Flight #5		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			

Target	Flight #6		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			

Target	Flight #7		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			

Target	Flight #8		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
To-Hit	Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Initiative	Speed	Thrust Used	Jinking	Notes			