

CYLON BASESTAR

BATTLESTAR
GALACTICA

Wars

SPECS

Class: Capital Ship
In Service: *Unknown*
Point Value: 1400
Ramming Factor: 400
FTL Spin Up: 10 turns

MANEUVERING

Turn Cost: 1x Speed
Turn Delay: 1x Speed
Accel/Decel Cost: 4
Pivot Cost: 3+3
Roll Cost: 3+3

COMBAT STATS

Fwd/Aft Defense: 16
Stb/Port Defense: 18
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +0

FOREWARD HITS		STARBOARD HITS	
1-7	Strut 1	1-3	Strut 1
8-11	Strut 2	4-8	Strut 2
11-13	Strut 3	9-13	Strut 3
14	Strut 4	14-16	Strut 4
15-16	Strut 5	17-18	Strut 5
17-20	Strut 6	19-20	Strut 6
PORT HITS		AFT HITS	
1-3	Strut 1	1-7	Strut 6
4-8	Strut 2	8-11	Strut 3
9-13	Strut 5	11-13	Strut 2
14-16	Strut 6	14	Strut 1
17-18	Strut 2	15-16	Strut 6
19-20	Strut 3	17-20	Strut 5
STRUT HITS		<div>5</div>	
1-4	Man. Drive		
5-6	Missile Tube		
7-8	Launch Tube		
9-10	Hanger		
11-18	Pylon Structure		
19-20	PRIMARY HIT		
PRIMARY HITS			
1-2	FTL Drive		
3-4	Main Drive		
5-8	Reactor		
9-12	CIC		
13-14	Sensor (DRADIS)		
15-20	Primary Structure		

WEAPON DATA

VLS Missile Rack

Class: Ballistic
Mode: Standard
Damage: 20
Range: 20 Hexs
Fire Control: +3/+3/+3
Intercept Rating: N/A
Rate of Fire: 1 per 2 turns

Hangers

70 Fighters Each
10 Heavy Raiders Each

Launch Tubes

14 Fighters Each
Transfer 7 per Turn

